

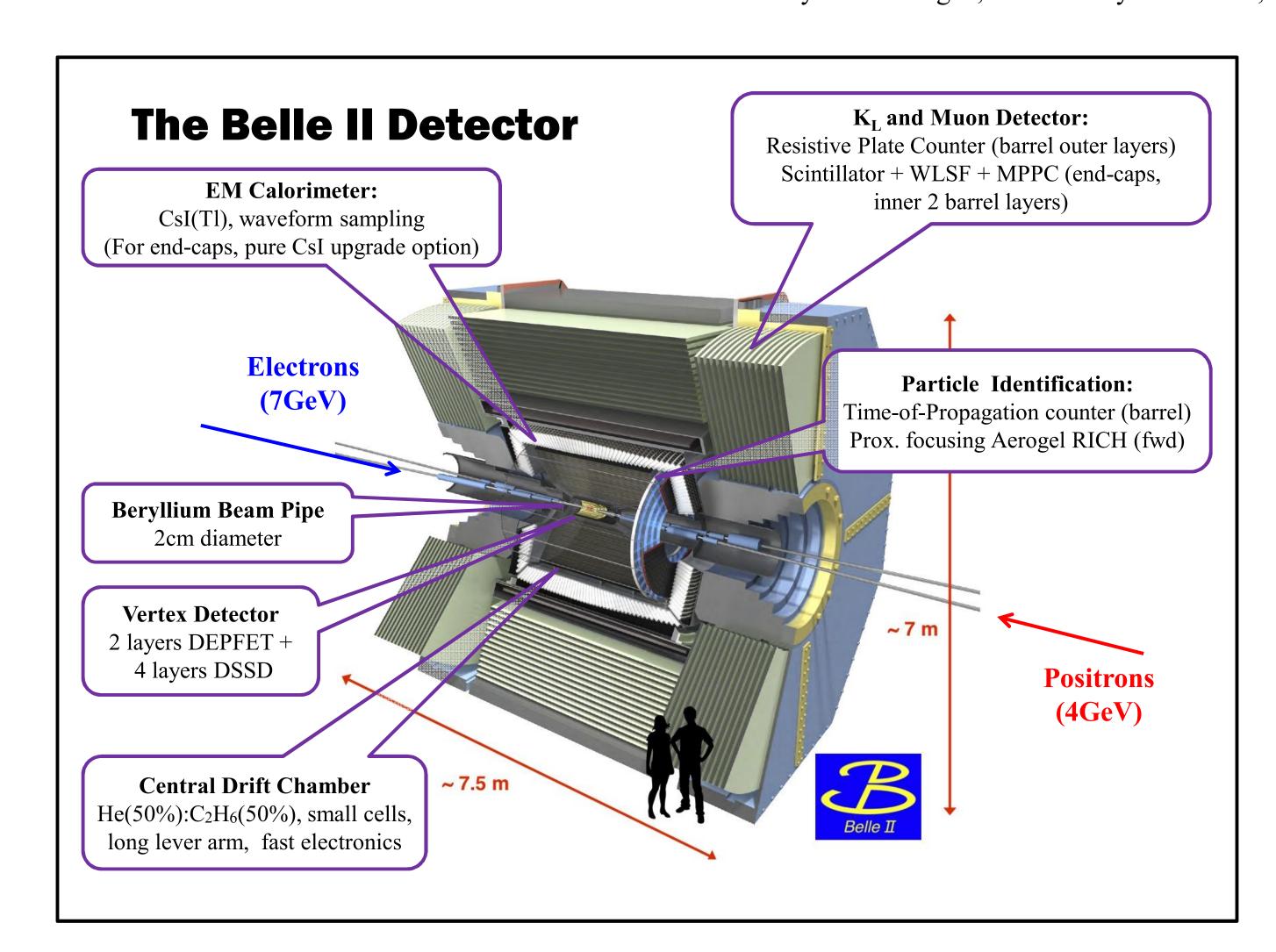
The Simulation Library of the Belle II Software



The Belle II Simulation Group

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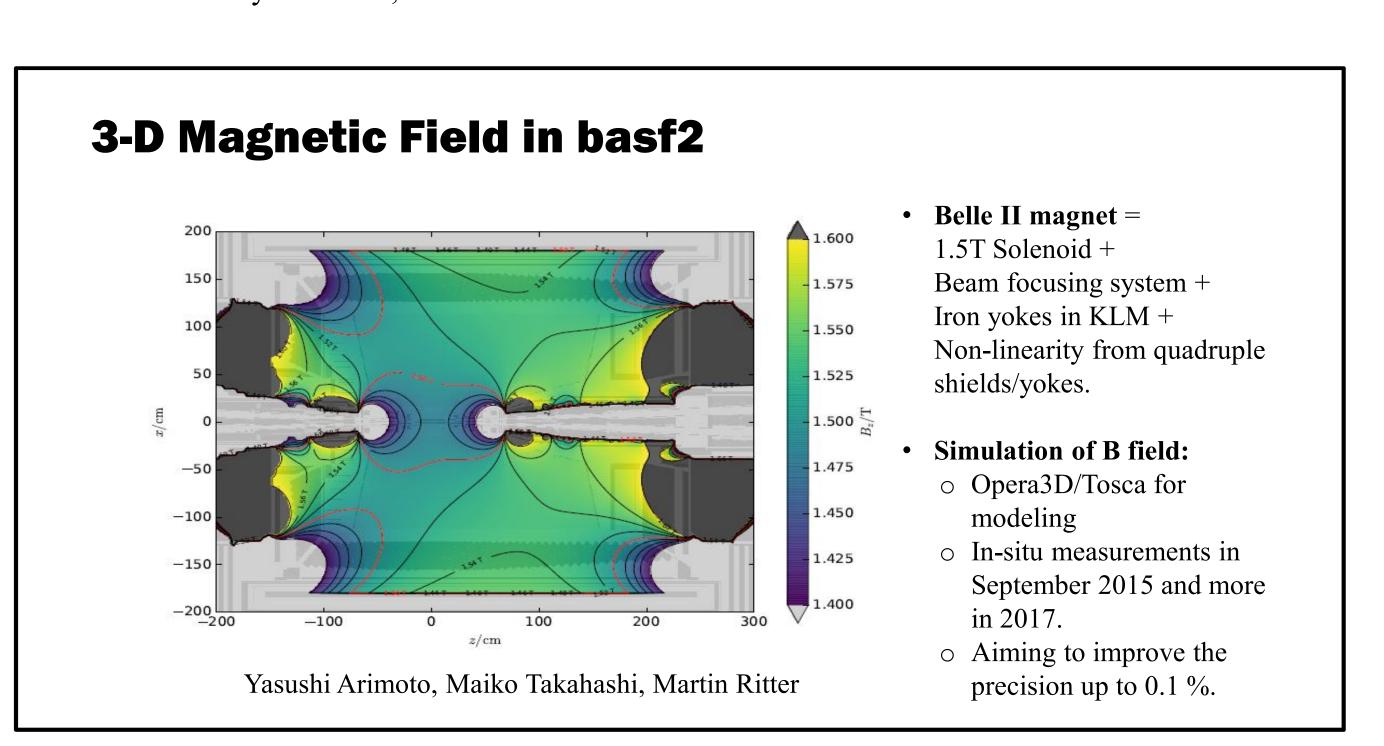


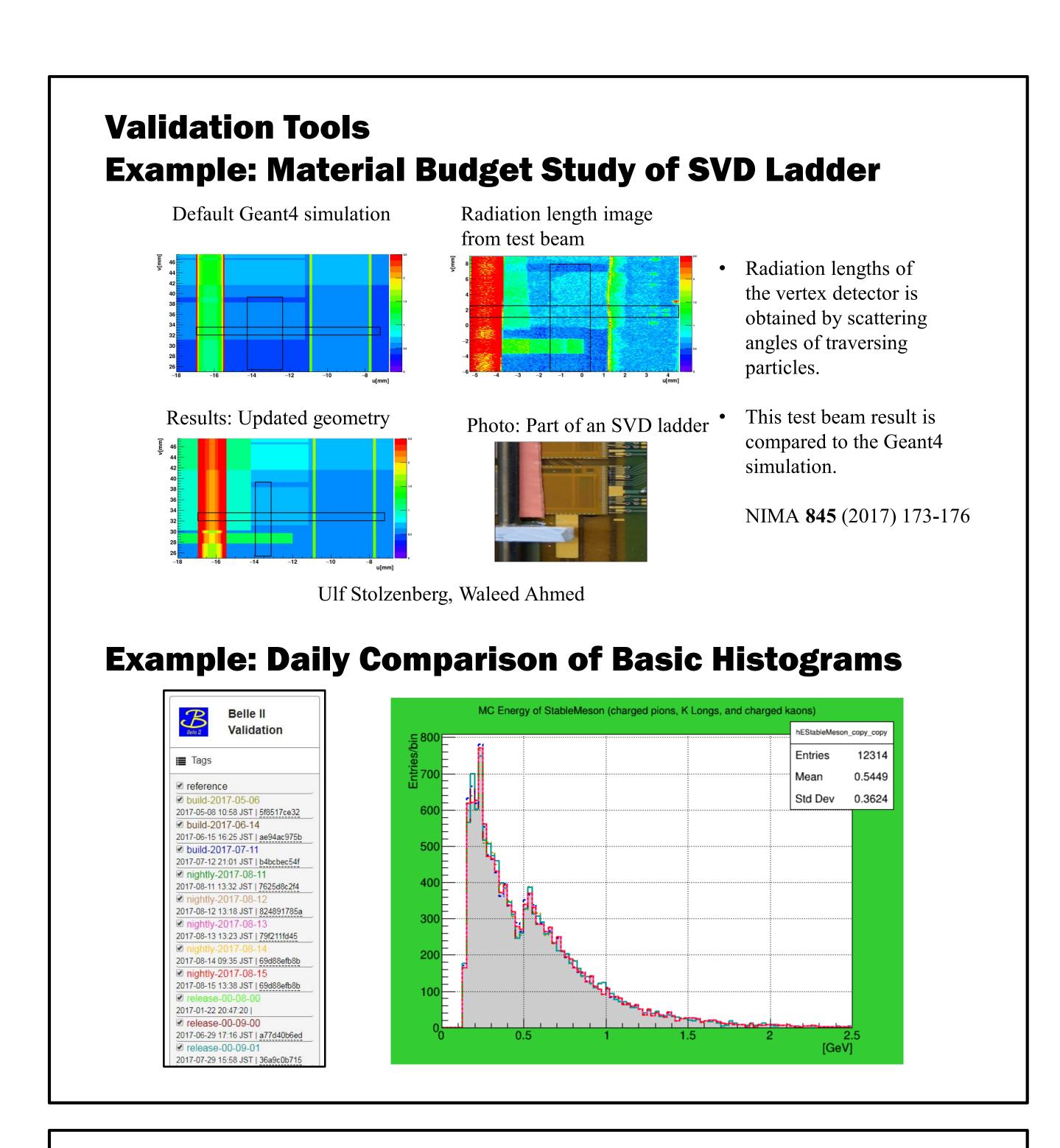
The Basic Structure of basf2 (The Belle II Software System) The Belle II software is written in C++ mostly. The job scripts are handled by Python. • A basf2 event is created by a user defined chain of modules on a path. • The core simulation module is an interface to Geant4 v 10.1.2. For B physics, FTFP_BERT is used as the physics list. Example: Order of basf2 Modules per Event **Geant4: Native geometry in C++ Simulation Digitization** Extrapolation Reconstruction Geometry module: modules: module module module **SimHits Digits** Geometry parameter: XML Repository or DB (in development) Time **Mixing of Beam Background Hits** Option 1) **Digitization FullSim module BG** Mixer module module: (Geant4) (Pre-simulated) **Digits Digits** (Datastore) Option 2) **BG Overlay module** (random trigger) Two different methods to simulated beam background hits: • Option 1) Pre-simulated beam background hits: Radiative Bhabha, Touschek scattering, beam-gas interactions, two-photon QED.

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• Option 2) The background overlay scheme using random trigger events.





Summary and Future Plan

- Nominal geometry has been implemented. Most of the displacement geometry is also implemented, which is the difference between the design values and the actual construction.
- Geant4 is the core of the FullSim module.
- Various tools are in development to validate the simulation.
- We will use the 2017 2018 data sets to fine-tune the simulation library.

