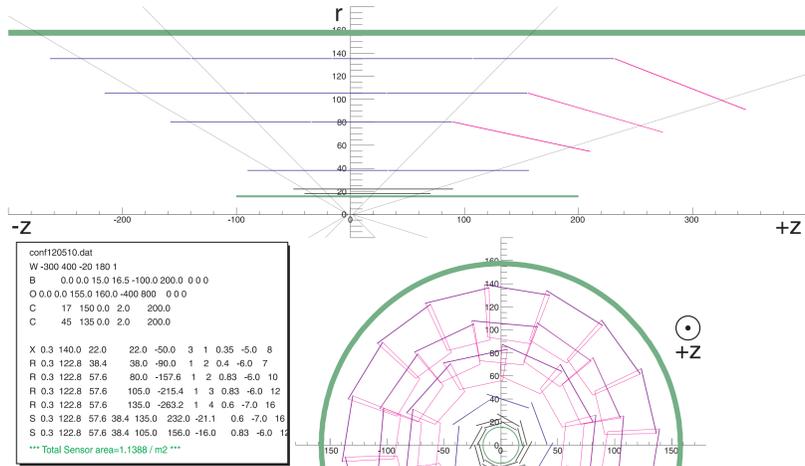


# Low-momentum track finding in Belle II

## 1. The Belle II Silicon Vertex Detector

- Two pixel layers
- Four double-sided silicon layers



## 2. Motivation

- Important physics channel with low-momentum pion:  
 $D^{*+} \rightarrow D^0 \pi^+$
- Define region of interest for pixel readout, data reduction

## 3. Track finding strategy

### Global structure

- Stepwise reduction of combinatorics
- Cellular automaton (CA) for finding track candidates
- Kalman filter for computing quality indicators
- Hopfield network for eliminating overlapping candidates

### Schematic view of the low momentum track finder in Belle II

Unsorted hits from tracks, background, ghost coming from an event

#### Sector setup - 1-hit filter

filters by set of compatible sectors, allows momentum dependent setups

#### Segment finder - 2-hit filter

filters by distance, min&max, including virtual Segment

#### Neighbour finder - 3-hit filter

filters by angle and  $\Delta$ -distance min&max

#### Cellular Automaton

evolving states, includes TC-collector

#### Post 4-hit filter

filters by zigZag,  $\Delta p_T$

#### Kalman filter

not implemented yet

#### Hopfield Network

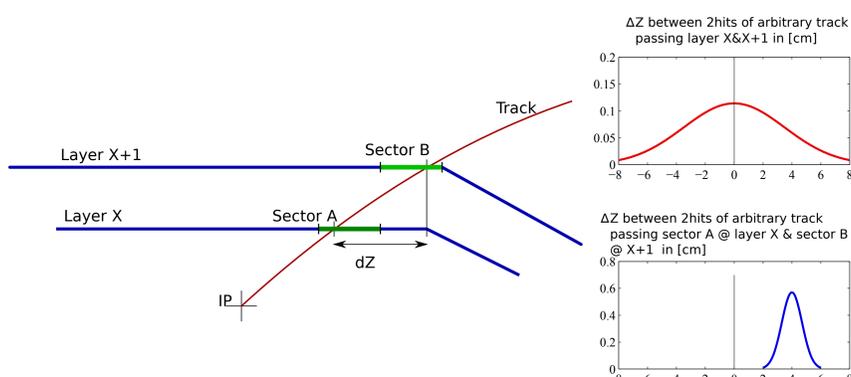
uses QI's to find best subset among overlapping TC's

Clean TC's

- The arrows represent a schematic interpretation of the possible number of combinations of hits at that point  
- Filters marked with an **O** use external information generated by simulation

## Sectors

- Cells of CA are track segments connecting two hits
- Sensors are divided into **sectors**
- This allows for tighter cuts in the segment filters and reduces the number of allowed hit combinations



## Segment finder

- An allowed hit combination forms a **segment**
- Segments are filtered by minimal and maximal length
- **Virtual segments** connect the innermost hits with the interaction point

## Neighbour finder

- Two segments connected by a common hit are called **neighbours**
- Neighbours are filtered by minimal/maximal angle and difference in length

## Cellular automaton

- The cellular automaton assigns **states** to each segment in a discrete time evolution process
- A string of neighbouring segments with decreasing states is a **track candidate**

## Track candidate filter

- Candidates that form zig-zag patterns are discarded
- Candidates with large changes in  $p_T$  are discarded

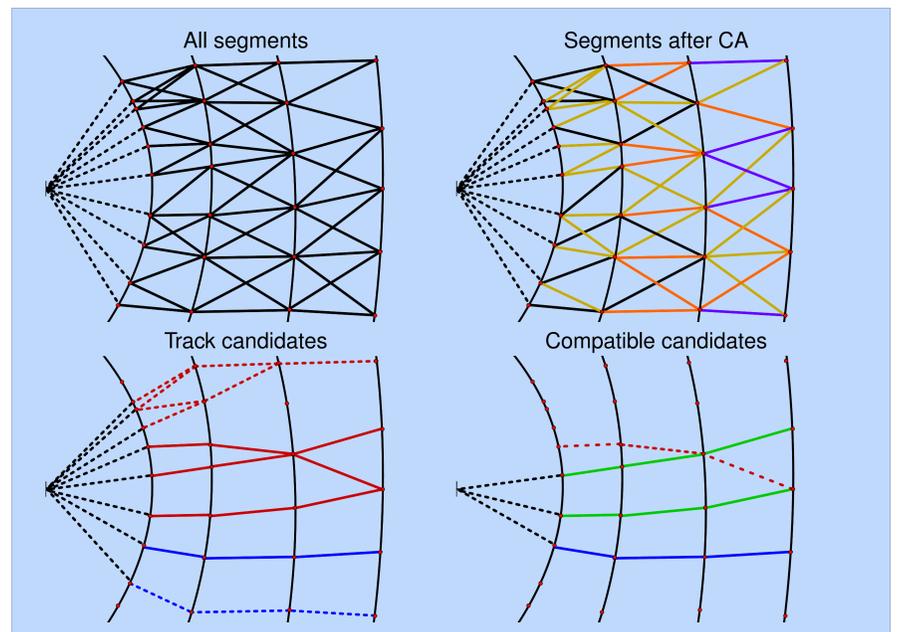
## Track quality

- A **quality indicator** (QI) is computed for each track candidate
- Currently this is the number of hits in the track
- Later the QI will be computed by a preliminary track fit

## Hopfield network

- Hopfield network finds **best subset** of **compatible** track
- Tracks with large quality indicators are preferred

## 4. An example



## 5. Results

- Efficiency for two transverse momentum ranges, with and without PXD
  - Low: 60MeV/c – 70 MeV/c, 3 layers (w/o PXD)  
filters activated: distZ, distNorm3D, distDeltaZ, anglesRZ, deltaPt, zigZag
  - Low: 60MeV/c – 70 MeV/c, 5 layers (with PXD)  
filters activated: dist3D, distXY, distZ, distNorm3D, distDeltaZ, angles3D, anglesXY, anglesRZ, deltaPt, zigZag
  - High: 70MeV/c – 100 MeV/c, 4 layers (w/o PXD)  
filters activated: distXY, distZ, distNorm3D, distDeltaZ, angles3D, anglesXY, anglesRZ, deltaPt, zigZag
  - High: 70MeV/c – 100 MeV/c, 6 layers (with PXD)  
filters activated: dist3D, distXY, distZ, distNorm3D, distDeltaZ, angles3D, anglesXY, anglesRZ, deltaPt, zigZag
- 1000 events with 10 and 20 tracks each, no noise
- No Kalman filter, no Hopfield network

Momentum range	# of layers	# of tracks	results post TCC			
			clean	cont.	lost	rec <sub>tot</sub>
Low	3	10 000	88.9%	0.48%	10.7%	<b>89.3%</b>
		20 000	88.2%	1.1%	10.8%	<b>89.2%</b>
Low	5	10 000	99.6%	0.1%	0.3%	<b>99.7%</b>
		20 000	99.1%	0.3%	0.6%	<b>99.4%</b>
High	4	10 000	99.6%	0.1%	0.4%	<b>99.6%</b>
		20 000	99.5%	0.1%	0.4%	<b>99.6%</b>
High	6	10 000	99.6%	0.1%	0.3%	<b>99.7%</b>
		20 000	99.4%	0.2%	0.4%	<b>99.6%</b>